

# Lecture #2: Various

# Dice Throws

- When throwing  $n$  six-sided dice, what is the probability of getting a score of at least  $k$ ? Let's ignore all rules except Pig Out, at least for now.
- Relevant for the end game—when score is near 100.
- **Problem 1.** Fill in the following:

```
def throws(n):  
    """A sequence of length 6N+1 in which element k is the sequence  
    of all sequences of N dice that score k points."""
```

# Score Probabilities

- We'll define the random variable  $S_n$  to be the score from throwing  $n$  dice.
- We can divide this into two pieces:

$$P(S_n \geq k) = P(S_n \geq k \mid \text{no 1s}) + P(S_n \geq k \mid \text{at least one 1})$$

- For convenience, define:

$$U_k = P(S_n \geq k \mid \text{at least one 1})$$

$$B_k = P(S_n \geq k \mid \text{no 1s})$$

- So what are they?

# Gaming

- Consider a game in which two players alternate add 1, 2, or 3 to a total until the total is  $\geq N$  for some  $N$ .
- The last player (the one who causes the total to get to  $N$  or above) loses.
- How would you fill this in?

```
def forced_win(score, N):  
    """True if the current player, starting from a score of SCORE, can  
    force a win, if N is the limiting score."""
```

# Church Numerals

- Alonzo Church was a famous logician and mathematician, responsible for, among other things, the lambda calculus (whence Python's lambda expressions) and the Church-Turing Thesis.
- The Church-Turing thesis is that any function on the natural numbers that is computable by some algorithm is computable using a Turing Machine.
- The lambda calculus is a pure calculus of functions, without numbers, strings, booleans, conditionals, etc.
- Yet it can represent the non-negative integers, using an encoding known as *Church numerals*.

# The Representation

- We *define* zero and the successor (+1) operator as follows:

zero = `lambda x: x`

successor = `lambda n: lambda f: lambda x: f(n(f)(x))`

- So 1 is `successor(zero)` and 2 is `successor(successor(zero))`.
- What is 1 (as a function that does not use successor)?
- What is 2 (as a function that does not use successor)?

# Operations

- How does one turn a Church numeral into the integer it represents?
- How does one implement addition?

```
def add_church(a, b):
```

```
    return _____
```

- Multiplication?

```
def mul_church(a, b):
```

```
    return _____
```