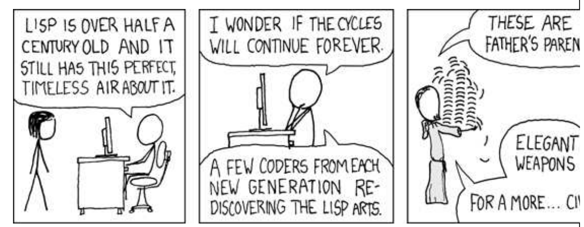
Lecture #22: The Scheme Language

Scheme is a dialect of Lisp:

- "The only programming language that is beautiful."
  —Neal Stephenson
- "The greatest single programming language ever designed"
  —Alan Kay



Scheme Background

- The programming language Lisp is the second-oldest progr language still in use (introduced in 1958).
- Scheme is a Lisp dialect invented in the 1970s by Guy Stee Great Quux"), who has also participated in the development o Java, and Common Lisp.
- Designed to simplify and clean up certain irregularities in alects at the time.
- Used in a fast Lisp compiler (Rabbit).
- Still maintained by a standards committee (although both Br vey and I agree that recent versions have accumulated an u nate layer of cruft).

Data Types

- We divide Scheme data into *atoms* and *pairs*.
- The classical atoms:
  - Numbers: integer, floating-point, complex, rational.
  - Symbols.
  - Booleans: #t, #f.
  - The empty list: ().
  - Procedures (functions).
- Some newer-fangled, mutable atoms:
  - Vectors: Python lists.
  - Strings.
  - Characters: Like Python 1-element strings.
- Pairs are like two-element Python lists, where the elements cursively) Scheme values.

Symbols

- Lisp was originally designed to manipulate *symbolic data:* e mulae as opposed merely to numbers.
- Typically, such data is recursively defined (e.g., "an express sists of an operator and subexpressions").
- The "base cases" had to include numbers, but also variables o
- For this purpose, Lisp introduced the notion of a *symbol:*
  - Essentially a constant string.
  - Two symbols with the same "spelling" (string) are by def same object (but usually, case is ignored).
- The main operation on symbols is *equality.*
- Examples:

```
a  bumblebee  numb3rs  *  +  /  wide-ranging !?@*!!
```

(As you can see, symbols can include non-alphanumeric chara

Pairs and Lists

- The Scheme notation for the pair of values V_1 and V_2 is

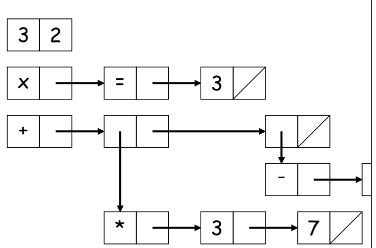
  $(V_1 \;\; . \;\; V_2)$

- As we've seen, one can build practically any data structure pairs.
- In Scheme, the main one is the (linked) *list*, defined recursi an rlist:
  - The empty list, written "()", is a list.
  - The pair consisting of a value V and a list L is a list tha with V, and whose tail is L.
- Lists are so prevalent that there is a standard abbreviation

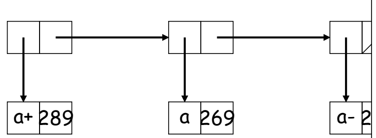
Abbreviation	Means
(V)	$(V \;.\; ())$
$(V_1\ V_2 \cdots V_n)$	$(V_1 \;.\; (V_2 \;.\; (\cdots (V_n \;.\; ()))))$
$(V_1\ V_2 \cdots V_{n-1} \;.\; V_n)$	$(V_1 \;.\; (V_2 \;.\; (\cdots (V_{n-1} \;.\; V_n))))$

Examples of Pairs and Lists

```
(3 . 2)
(x = 3)
(+ (* 3 7) (- x))
```




```
( (a+ . 289) (a . 269) (a- . 255) )
```



Symbols

- When evaluated as a program, a symbol acts like a variable r
- Variables are bound in environments, just as in Python, altho syntax differs.
- To define a new symbol, either use it as a parameter name or use the "define" special form:

```
(define pi 3.1415926)
(define pi**2 (* pi pi))
```

- This (re)defines the symbols in the current environment. T ond expression is evaluated first.
- To assign a new value to an existing binding, use the `set!` form:

```
(set! pi 3)
```

- Here, pi must be defined, and it is that definition that is (not like Python).

Special Forms

- (quote E) is a *special form*: an exception to the general evaluting functional forms.
- A few other special forms—lists identified by their *OP*—a meanings that generally do not involve simply evaluating their

```
(if (> x y) x y)              ; Like Python ... if ... els

(and (integer?) (> x y) (< x z))        ; Like Python 'and'

(or (not (integer? x)) (< x L) (> x U)) ; Like Python 'or'

(lambda (x y) (/ (* x x) y))     ; Like Python lambda
                                 ; yields function

(define pi 3.14159265359)        ; Definition
(define (f x) (* x x))           ; Function Definition
(set! x 3)                       ; Assignment ("set bang")
```


Programs

- Scheme expressions and programs are *instances of Lisp dat tures* ("Scheme programs are Scheme data").
- At the bottom, numerals, booleans, characters, and strings pressions that stand for themselves.
- Most lists (aka *forms*) stand for function calls:

  (OP $E_1 \cdots E_n$)

  as a Scheme expression means "evaluate *OP* and the E_i (recu and then apply the value of *OP*, which must be a function values of the arguments E_i."
- Examples:

```
(> 3 2)              ; 3 > 2 ==> #t
(- (/ (* (+ 3 7 10) (- 1000 8)) 992) 17)
                     ; ((3 + 7 + 10) · (1000 − 8))/992 − 17
(pair? (list 1 2))   ; ==> #t
```


Function Evaluation

- Function evaluation is just like Python: same environment same rules for what it means to call a user-defined functio
- To create a new function, we use the `lambda` special form:

```
scm> ( (lambda (x y) (+ (* x x) (* y y))) 3 4)
25
scm> (define fib
        (lambda (n) (if (< n 2) n (+ (fib (- n 2)) (fib (-
scm> (fib 5)
5
```

- The last is so common, there's an abbreviation:

```
scm> (define (fib n)
        (if (< n 2) n (+ (fib (- n 2)) (fib (- n 1)))))
```


Traditional Conditionals

Also, the fancy traditional Lisp conditional form:

```
scm> (define x 5)
scm> (cond ((< x 1) 'small)
           ((< x 3) 'medium)
           ((< x 5) 'large)
           (#t      'big))
big
```

which is the Lisp version of Python's

```
"small" if x < 1 else "medium" if x < 3 else "large" if x <
```


Quotation

- Since programs are data, we have a problem: How do we s "Set the variable x to the three-element list (+ 1 2)" wi meaning "Set the variable x to the value 3?"
- In English, we call this a *use vs. mention distinction.*
- For this, we need a *special form*—a construct that does *no* evaluate its operands.
- (quote E) yields E itself as the value, *without* evaluating Scheme expression:

```
scm> (+ 1 2)
3
scm> (quote (+ 1 2))
(+ 1 2)
scm> '(+ 1 2)      ; Shorthand. Converted to (quote (+
(+ 1 2)
```

- How about

```
scm> (quote (1 2 '(3 4)))      ;?
```

Loops and Tail Recursion (II)

- This means that in this program:

Scheme	Python

<pre>(define (fib n)
   (define (fib1 n1 n2 k)
      (if (= k n) n2
 	
         (fib1 n2
               (+ n1 n2)
               (+ k 1))))
   (if (= n 0) 0 (fib1 0 1 1)))</pre>
	<pre>def fib(n):
	  def fib1(n1, n2, k)
	    return \
	       n2 if k == n \
	    else fib1(n2, n1+
	  return 0 if n == 0 \
	       else fib1(0, 1</pre>

Rather than having one call of `fib1` recursively call itself, we the outer call on `fib1` (`(fib1 0 1 1)`) with the recursive cal `1 1 2)`), and then replace that with `(fib1 1 2 3)`, then `(f 4)`, etc.

- At each inner tail-recursive call, in other words, we forget quence of calls that got us there, so the system need not u memory to go deeper.

Binding Constructs: Let

- Sometimes, you'd like to introduce local variables or nam stants.
- The `let` special form does this:

```
scm> (define x 17)
scm> (let ((x 5)
           (y (+ x 2)))
         (+ x y))
24
```

- This is a *derived form*, equivalent to:

```
scm> ((lambda (x y) (+ x y)) 5 (+ x 2))
```


Numbers

- All the usual numeric operations and comparisons:

```
scm> (- (quotient (* (+ 3 7 10) (- 1000 8)) 992) 17)
3
scm> (/ 3 2)
1.5
scm> (quotient 3 2)
1
scm> (> 7 2)
#t
scm> (< 2 4 8)
#t
scm> (= 3 (+ 1 2) (- 4 1))
#t
scm> (integer? 5)
#t
scm> (integer? 'a)
#f
```


A Simple Example

- Consider

```
(define (sum init L)
   (if (null? L) init
       (sum (+ init (car L)) (cdr L))))
```

- Here, can evaluate a call by substitution, and then keep r subexpressions by their values or by simpler expressions:

```
(sum 0 '(1 2 3))
(if (null? '(1 2 3)) 0 (sum ...))
(if #f 0 (sum (+ 0 (car '(1 2 3))) (cdr '(1 2 3))))
(sum (+ 0 (car '(1 2 3))) (cdr '(1 2 3)))
(sum (+ 0 1) '(2 3))
(sum 1 '(2 3))
(if (null? '(2 3)) 1 (sum ...))
(if #f 1 (sum (+ 1 (car '(2 3))) (cdr '(2 3))))
(sum (+ 1 (car '(2 3))) (cdr '(2 3)))
etc.
```


Loops and Tail Recursion

- With just the functions and special forms so far, can write a
- But there is one problem: how to get an arbitrary iterat doesn't overflow the execution stack because recursion g deep?
- In Scheme, *tail-recursive functions must work like iteratio*

Lists and Pairs

- Pairs (and therefore lists) have a basic constructor and acc

```
scm> (cons 1 2)
(1 . 2)
scm> (cons 'a (cons 'b '()))
(a b)
scm> (define L (a b c))
scm> (car L)
a
scm> (cdr L)
(b c)
scm> (cadr L)    ; (car (cdr L))
b
scm> (cdddr L)   ; (cdr (cdr (cdr L)))
()
```

- And one that is especially for lists:

```
scm> (list (+ 1 2) 'a 4)
(3 a 4)
scm> ; Why not just write ((+ 1 2) a 4)?
```